**﻿SFYSL Rules**  
(subject to change with coach notification)  
  
**Number of players on field:**  
**U12; 9 Players (Including GK)**  
**U10; 7 Players (Including GK)**  
**U8; 6 Players (Including GK)**  
**U6; 4 Players (no GK)**  
  
If a team has two less players than the required number of players, the game is a forfeit and will played as a scrimmage. If one team is playing with the minimum, the opposing team may play with one more player than the opposing team.  There will be free substitution with referee permission in all age divisions. Lineup cards are available at the snack bar (not needed for U6).  
  
Game Length  
U6, U8 - 20 Minute halves  
U10 - 25 Minute halves  
U12 - 30 Minute halves  
  
Ball Size  
**U6 and U8 size 3  
U10 and U12 size 4**  
  
**Referees:**   
The referee is the final authority in all games. He/she is responsible to provide the game balls and inspect players’ equipment the before the start of each game. Any problems concerning referees or procedures should be directed to the referee coordinator or the league president.  Rules and interpretations not addressed below shall follow the FIFA Laws of the Game.   
  
**Uniforms:**  
Uniform jerseys and socks are provided by the league.  It is the player responsibility to provide black shorts.  Goalkeepers must wear a jersey that is a different color than their team jersey.  A colored pinnie may be used.

**Additional Rules (SFYSL specific):**

* No intentional headers allowed.  Resulting penalty (dangerous play) is an indirect free kick.
* No slide tackling except U12.  Resulting penalty (dangerous play) will be an indirect free kick.
* Coaches serve as referees for U6 games if a volunteer is not available.  No goalkeepers, penalty kicks, direct kicks, or offside in U6. Any penalty called will be an indirect free kick.
* Offside is not enforced in U6 and U8.  Coaches shall ensure this is not abused (no cherry picking!).
* Incorrect throw-ins will be called by the referee.  In U6/U8, the referee will allow the player to re-take the throw in and assist if necessary.  Incorrect throw-in's at U10/U12 will result in a throw-in for the opposing team.
* The goalkeeper cannot touch the ball with his hands after it is deliberately kicked to him/her by a teammate.  A violation will result in an indirect free kick for the opposing team. Goalkeepers may handle a ball received from the chest of a teammate, or from a throw-in.
* Play will not stop until indicated by the referee.  Coaches and parents may not enter the field without permission from the referee.
* Free substitutions are allowed during a stoppage of play in which the requesting team has possession (throw-in, corner kick).  Either team may substitute on a goal kick, or when the opposing team initiates a substitution.
* No jewelry of any kind may be worn during the game.  Fingernails should be trimmed. Earrings shall be removed (not just taped or covered).
* Shin guards are required (during games and practices).  Socks should completely cover shin guards.
* Coaches must remain along the sideline within ten yards of the half line.  U6 may have one coach on the field during the game.
* Spectators may not be along the goal line (at the ends of the the field or next to the goals).  Spectators along the hillside are acceptable.
* Coaches are responsible for monitoring the conduct of their players and spectators.  At no time should any coach, player, or spectator use derogatory language or make comments at opposing players. It is everyone's responsibility to maintain a positive environment.
* Pets (non-service animals) are not allowed on the premises.